ED 101 Educational Technology Lab - Fall 2013
Boston University - School of Education

## LESSON PLAN

| Requirement | Explanation/Example |
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| Grade(s) <br> Content <br> Area(s) <br> Topic of <br> Lesson | Kindergarten Language Arts: Identifying letters of the alphabet and sounds they make |
| Objective | Students (A) will be able to correctly sound out words (B) of at least 15/26 examples given that each begin with a different letter $(D)$ when shown a word on the website (C) |
| Technology standard | Standard 1. Demonstrate proficiency in the use of computers and applications, as well as an understanding of the concepts underlying hardware, software, and connectivity. <br> This standard includes: <br> - Conceptual understandings of the nature and operation of technology systems; and <br> - Learning and adapting to new and emerging technology tools. |
| Curriculum Framework | Massachusetts Curriculum Framework for English Language Arts and Literacy <br> History/Social Studies, Science, and Technical Subjects, Grades Pre-K-2 <br> Reading Standards: Foundational Skills <br> Know and apply grade-level phonics and word analysis skills in decoding words. |
| Materials, Resources, Technology, Personnel | The students will need computer access, along with access to the internet. No additional helpers are necessary, and the students will only need a piece of paper and a writing utensil. |
| Lesson Introduction | The first 5 minutes can use a game where there's a set of cards with letters, and another set with images that begin with different letters of the alphabet; |


| $\mathbf{( 5 ~ m i n u t e s )}$ | the students associate the picture with the beginning letter of the word. If <br> multiple copies are made, the students could work in groups as a pre-activity <br> and practice matching the image to the letter that the picture begins with. |
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| Guided <br> Activity <br> $\mathbf{( 1 0 - 1 5}$ <br> minutes) | After playing the game to associate images with the letter they begin with, I <br> would introduce full words. For example, I would put up the world "apple" <br> but with no image of an apple to see if any of the students are able to sound <br> the word out on their own. I would teach them multiple ways of stretching <br> words out in order to help them read it, which is something they do when <br> writing. Once this is done, I will introduce the website on the computers. To <br> introduce the technology standard, I would ask the students to point out <br> different aspects of the computer to me, along with asking if they know how <br> to click on things or copy and paste. |
| Independent | Students will use the web site to practice reading and letter-sound <br> Student <br> Activity <br> teacher with them to help guide them through the website. There will be a <br> page with rollover images so the students can move their mouse over an <br> image and have it turn into a word that starts with that letter, along with the <br> spelling of the word for that image. The next page will also have alphabet <br> letters, but on this page they will be clicked on to hear the individual sounds <br> of the letter, along with an example word. There will be a link to an alphabet <br> game, and a quiz asking them to sound out words given in front of one of the <br> teachers - goal will be for them to get l5/26 correct. There could also be an <br> activity where a word is read out loud and they can attempt to write it on <br> their own if they wish. |
| minutes) |  |

